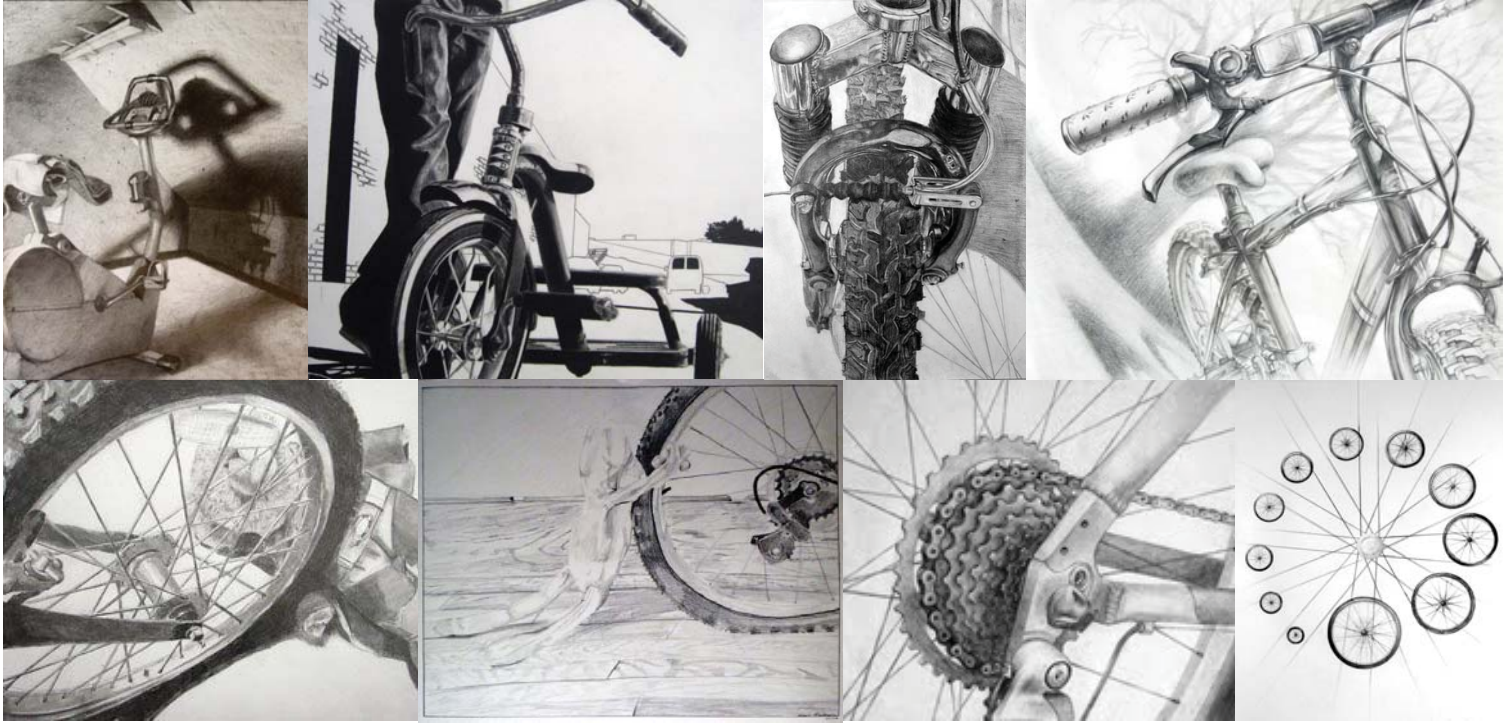


DESIGNING DRAWINGS

LINK LiTE 2009, WEEK ONE
REPRESENTING THE ABSTRACT



REPRESENTATION as RE-PRESENTING the REAL

"What other media lack...is architecture's powerful instrumentality-its capacity not only to critique, but also to actually transform reality. Architecture's relationship to its material is, however, indirect...the architect operates on reality at a distance, and through the mediation of abstract systems such as notation, projection, or calculation." Stan Allen

For this first assignment we will be exploring representational techniques as a means of communication as well as a creative and iterative process of abstraction and translation. Each student should produce multiple studies in their sketch book and on newsprint in order to discover the compositional structure of their drawing and research the technical methods of working with the media which best articulate their concept. The final drawing(s) should be done using ONLY graphite pencils on a sheet of white paper measuring 16 x 20".

Choose one of the following:

1. Represent a bicycle.
2. Represent any subject or situation, but your finished drawing must utilize both sides of the sheet of drawing paper.
3. Begin with a sheet of paper, alter the form of this paper in any way you wish and then make a drawing of this altered form.

You may approach these three drawings in any way you wish. For example, your drawings may be realistic or abstract; you may choose to draw the object alone or place it in a situation; you may draw the whole object or only a portion of it, etc.

***These are the three supplemental drawings required for the RISD undergraduate application with the additional constraints: Each drawing must be signed and dated, and if necessary, should be treated to prevent smudging in handling. Each drawing should be folded in half and half again so that it will fit in your application folder in the Admissions Office. On the outside of each folded drawing print your full name