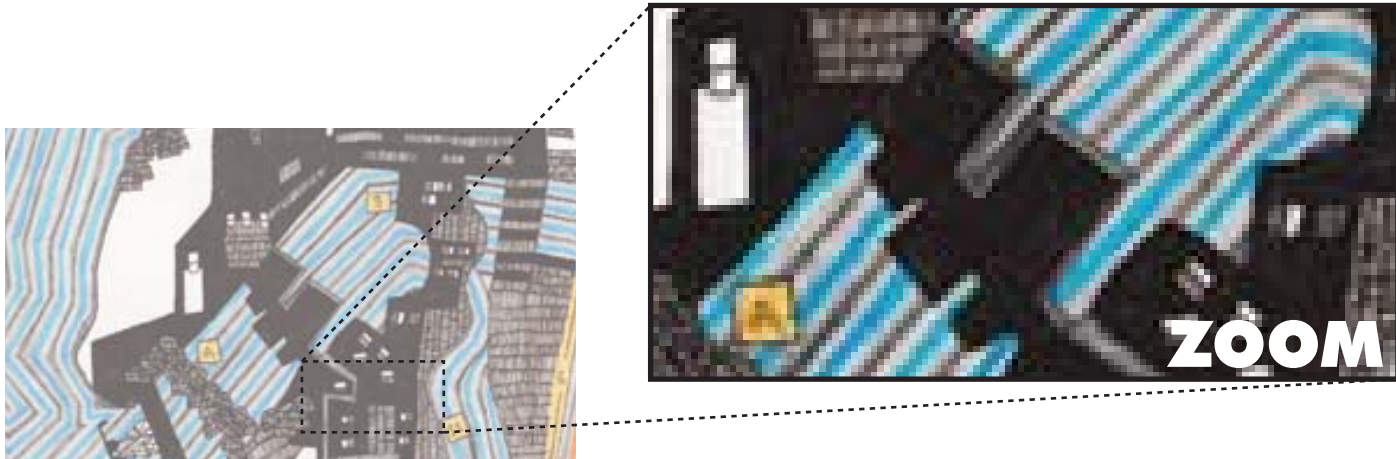


THIS IS A PARA-SITE!!



ZOOMING INTO YOUR MAP

"The aesthetics of architecture has to be rooted in a broader idea about human activities like walking, relaxing and communicating. Architecture thinks about how these activities can be given added value." -Thom Mayne

Scale is seen everywhere. By definition, scale in architecture refers to the size at which certain ideas can be illustrated. For instance, a small scale such as $1/2" = 1'-0"$, is used to illustrate detail ideas including the way materials come together to form a joint or connection which in turn inform how an entire building is made. Where on the other hand at a larger scale such as $1/8" = 1'-0"$, ideas including how a space will be used and the way in which circulation works is shown. This constant zoom in and zoom out helps to tie a conceptual idea into all aspects of the project. Through this assignment students will explore the multi-scalar ideas illustrated within their mapping assignment from the urban scale of the map to the scale of the space found within the map.

ASSIGNMENT

Students will design a small parasitic pavilion that is rooted in their understanding of place and reliant on their concept exposed from mapping. Students will select the specific site and programmatic use for the room in the city. The design will be fueled by the site analysis done in response to lessons learned as a part of the mapping exercise. The project will give students the opportunity to investigate spatial relationships of architecture and how an abstract idea can be reinforced into a spatial experience. Forcing them to answer questions such as, how does a project meet the sky? The ground? How is it experienced? How is it moved through?

Students will be required to take the ideas illustrated from their mapping exercise and zoom in into the representation to discover a spatial experience that links both the concept of the map and the associated spatial representation. By zooming into the mapping exercise to find a sense of space and place, students will work with the idea of scale to uncover how their maps can become occupied.

This assignment should be explored through drawing and physical model. Additionally through the digital studio sessions, each student will be learning how to combine 3D modeling techniques with ideas of collage and illustration to begin to bring their ideas to forefront of the exercise.

DUE THURSDAY AFTERNOON, 07/16

We will meet as a group in the afternoon on Thursday to discuss everyone's progress. In addition to this, we will be having a mid-program presentation Friday 07/17 to discuss the work for the first two weeks.